

# Analyzing Robustness of UML State Machines

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MARTES'06, October 2006

# Contents

Introduction

Style Checking in Statecharts

The Style Checker

Summary & Conclusion

Appendix

# Introduction

## Motivation

- realistic Statecharts possess high complexity
  - size
  - side effects
  - misunderstanding
- potential errors can be subtle and hard to locate for humans
- tools provide restricted facilities to avoid modeling errors

# Introduction

## Motivation

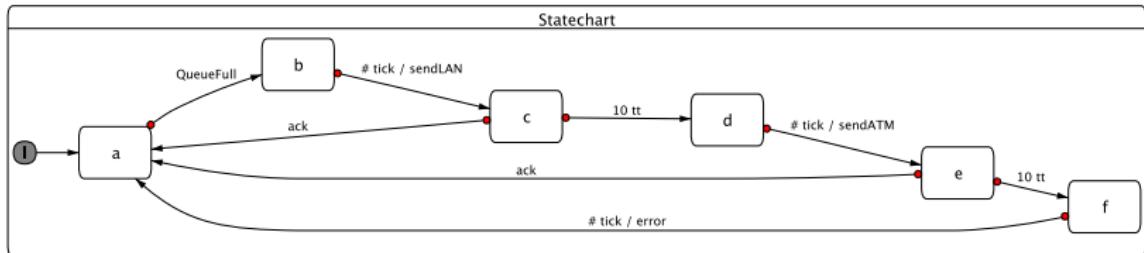
- realistic Statecharts possess high complexity
  - size
  - side effects
  - misunderstanding
- potential errors can be subtle and hard to locate for humans
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## Purpose

- formulate profiles of robustness rules as a Statechart modeling style guide
- avoid errors, improve readability and maintainability
- establishment of automatic Statechart analysis in a highly configurable tool

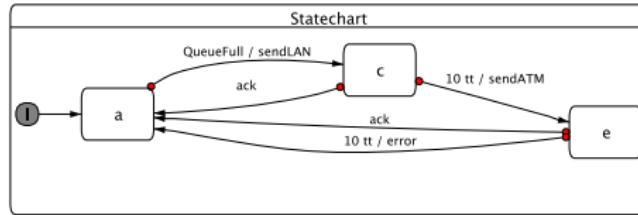
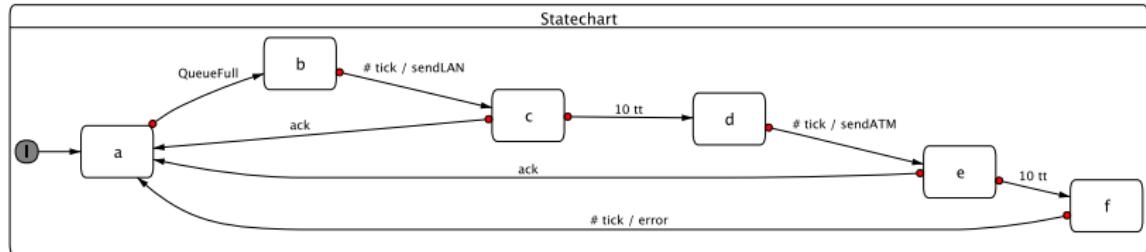
# Modeling Errors with Statecharts

*Humans tend to digress, err, and diversify.*

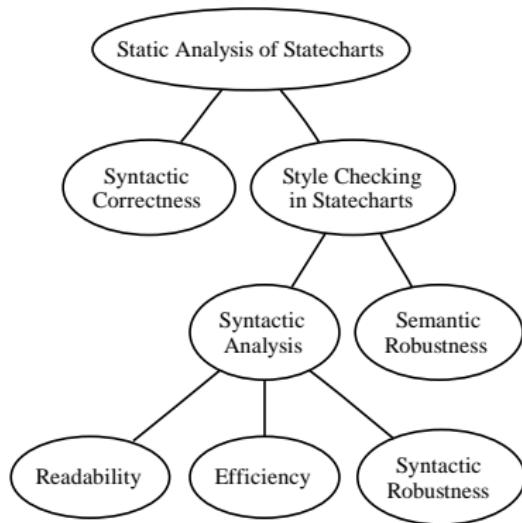


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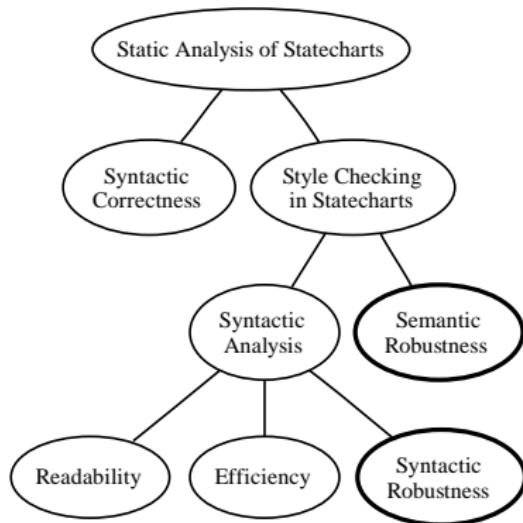
# Style Checking in Statecharts



## Error prevention:

- human code review
- dynamic testing
- Model Checking
- Style Checking

# Style Checking in Statecharts



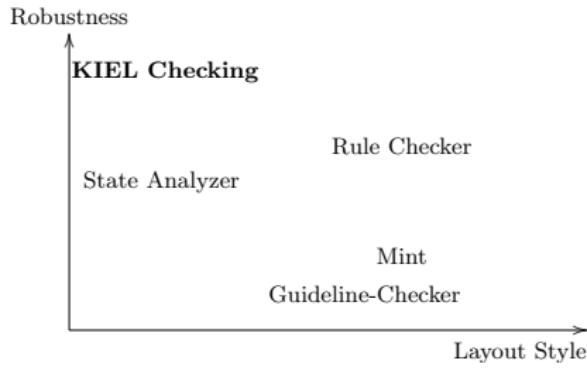
## Error prevention:

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## Statechart Robustness:

- syntactic and semantic style
- gather from element correlation

# Style Checking Tools for Statecharts



## Mint/Guideline-Checker:

- related to *Matlab/Simulink/Stateflow*
- trivial graphical and syntactic checks

## State Analyzer:

- related to *Statemate*
- automated theorem proving
- Problem Specific

## Rule Checker:

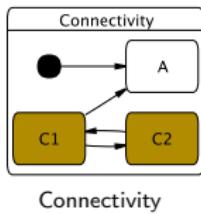
- related to UML
- checking with Java and OCL
- interpreting OCL

# A Statechart Style Guide

- operational instructions for humans and configuration for automated analysis
- set of 41 wellformedness-, syntactic, and semantic rules
- defines a subset of the language Statechart

# A Statechart Style Guide

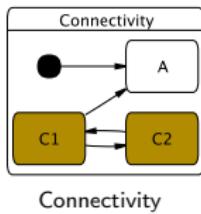
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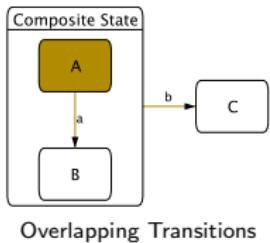
## Syntactic Rules

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Syntactic Rules



Overlapping Transitions



Dwelling

Semantic Rules

# Checking: The Environment

## Kiel Integrated Environment for Layout

- modeling environment to explore the visualization and intuitive comprehend complex reactive systems
- provides a simulation based on dynamic focus-and-context
- KIEL's generic concept of Statecharts can be adapted to specific notations and semantics
- imports, visualizes, and simulates Statecharts created with Esterel Studio, Stateflow, UML tools via XMI format
- Statechart synthesis from textual languages (e. g. Esterel)
- structural Statechart optimization for compactness and readability



Steffen Prochnow and Reinhard von Hanxleden.

Comfortable Modeling of Complex Reactive Systems.

In *Proceedings of Design, Automation and Test in Europe (DATE'06)*, Munich, March 2006.



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Synthesizing Safe State Machines from Esterel.

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# Checking: The Plug-In

## Syntactical Checks/Wellformedness:

- adopted OCL to *KOCL*

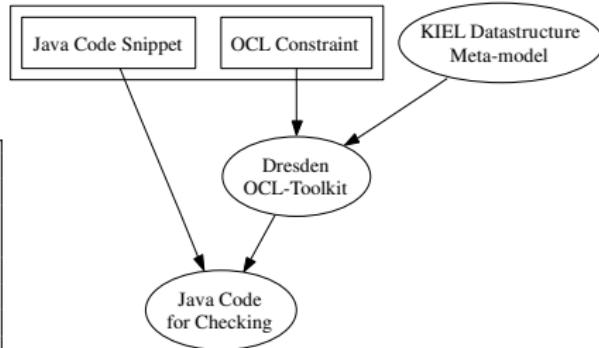
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rule UML13CompositeStateRule1 {
    declarations {
        message "A composite state can have ...";}
    constraint {
        context ORState or Region;
        "self.subnodes->select(
            v| v.oclIsTypeOf(InitialState))-> size<=1";}
    fails {message;}}
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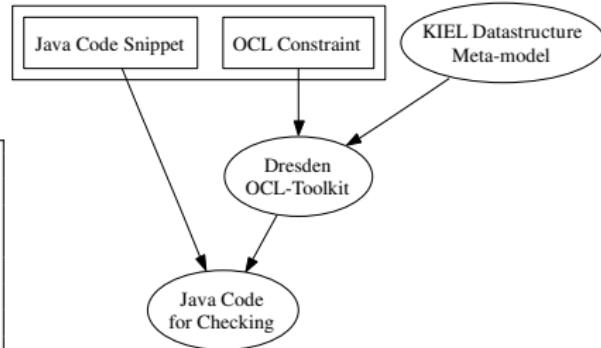


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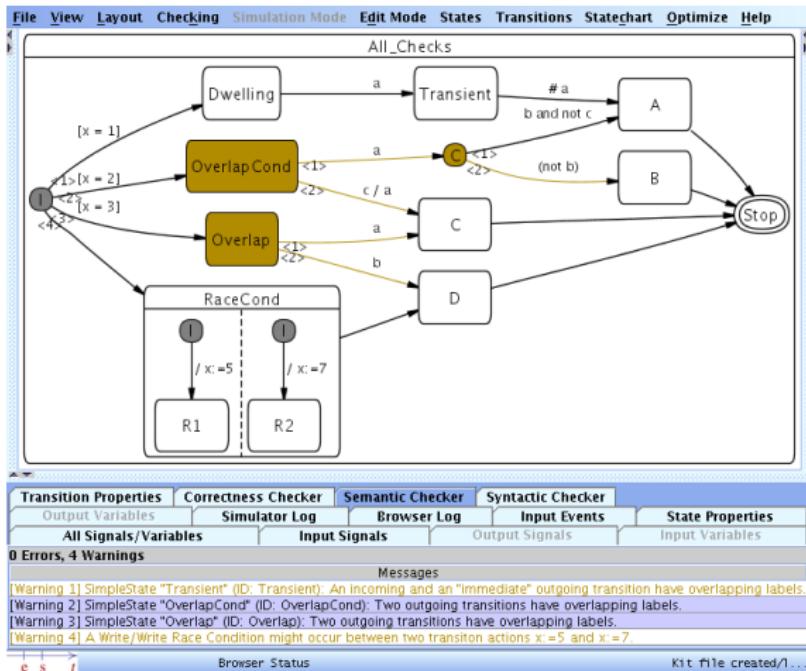
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## Semantical Checks:

- using of a theorem prover (CVC Lite)
- e. g. detecting a non-dwelling state:  $((e_1 \wedge c_1) \wedge (e_2 \wedge c_2))$
- implementation of JNI communication with SWIG

# Demo: Error Checking



# Summary & Conclusion

Contributions:

- Comprehensive Statechart Style Guide
- Syntactic and Semantic analyses
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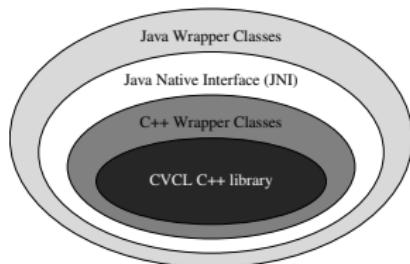
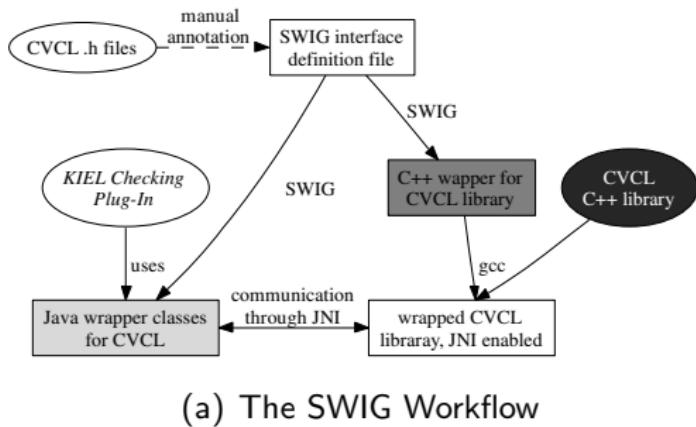
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We look for **realistic models** to apply our checks!

thanks!

questions or comments?

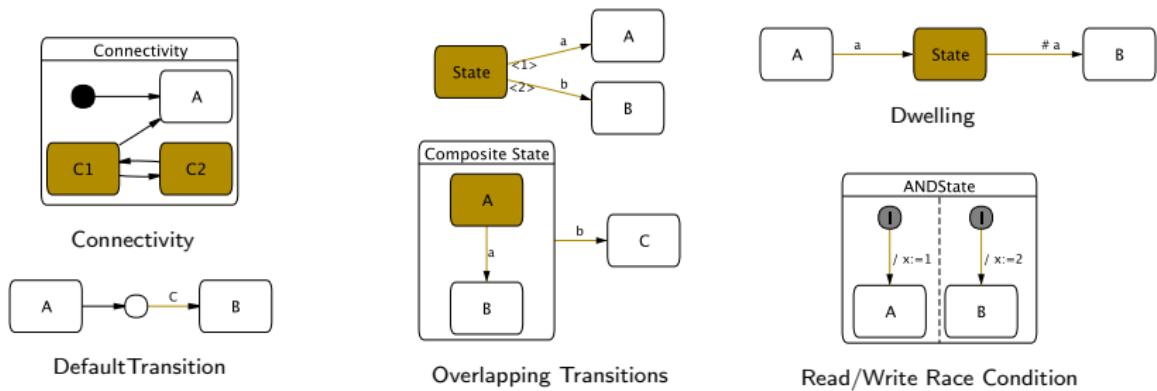
# Appendix: SWIG Workflow



(b) Composition of Wrapper Layers

Figure: Interfacing of *KIEL* and the CVC Lite Library via JNI and SWIG.

# Appendix: Further Rules



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