

# Home

## Welcome to the KIELER Project's Wiki!

The *Kiel Integrated Environment for Layout Eclipse RichClient*, or short **KIELER**, is a research project about enhancing the graphical model-based design of complex systems. It is developed by the [Real-Time and Embedded Systems group](#) at [Kiel University](#).



## Using This Wiki

The Wiki is structured as follows:

<b>Overview</b> The overview section gives you an idea of how KIELER is structured and what parts there are. KIELER has grown quite big, so reading through the overview will help a great deal in finding your bearings around here.	<b>The Different Components of KIELER</b> We have taken care to divide KIELER into several components, which in turn are divided into several projects. This makes the KIELER project a little easier to understand, we hope.	<b>Development</b> The development section has our guides on how to start as a new KIELER developer (the <a href="#">Guidelines</a> are of particular interest; go read them!), some more guidelines and generally acts as a documentation of our daily work, including <a href="#">Meetings</a> .	<b>Processes</b> The processes section contains documentation about the processes we use to manage KIELER.
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We use the Wiki to document the project, its different components, the processes we use to manage it, and whatever else needs documenting. As a KIELER developer, please feel free to add content to the Wiki. If you're unsure about where to add the content to, just ask one of the senior developers – they'll be happy to help.

## Getting Help

This Wiki is the main source of documentation for the KIELER project. If you'd like to get in touch with the team, either search the [group's web page](#) for e-mail addresses, or use the following channels:

- [Announcement Mailing List](#)  
KIELER releases and important project updates are sent to this low-traffic mailing list.
- [Developer Mailing List](#)  
Every KIELER developer is expected to be on our developer mailing list to stay up to date on announcements and information relevant to developers.

Also take a look at [demos and tutorial videmos and tutorial videosdeos](#) we have put together.

## Development

Here's the list of tools we use:



[Source Code](#)



[Bug Tracking](#)



[Automatic Builds](#)



[Extensions Documentation](#)

## Wiki Activity

## Recently Updated



Niklas Rentz

[2021-01-22 KMeeting \(nre\)](#) updated Jan 22, 2021 • [view change](#)

Lena Grimm

[leJOS](#) updated Jan 13, 2021 • [view change](#)

[2021-01-08 KMeeting \(lgr\)](#) updated Jan 08, 2021 • [view change](#)

[K-Meetings 2021](#) updated Jan 08, 2021 • [view change](#)



Daniel Lucas

[Home](#) updated Oct 26, 2020 • [view change](#)

[Lightweight Diagrams \(KLighD\)](#) updated Oct 16, 2020 • [view change](#)

[SCCharts](#) updated Oct 16, 2020 • [view change](#)



Niklas Rentz

[Release Notes](#) updated Sep 30, 2020 • [view change](#)

[ptBrowserProblem.png](#) attached Sep 30, 2020

[multiple\\_port\\_labels.png](#) attached Sep 30, 2020

[node\\_label\\_placement.png](#) attached Sep 30, 2020

[security3.png](#) attached Sep 30, 2020

[security2.png](#) attached Sep 30, 2020

[security1.png](#) attached Sep 30, 2020

[bk\\_after.png](#) attached Sep 30, 2020

[bk\\_before.png](#) attached Sep 30, 2020

[splines.png](#) attached Sep 30, 2020

[port\\_alignment.png](#) attached Sep 30, 2020

[KIELER Pragmatics Release 2020/09](#) created Sep 30, 2020

[Pragmatics Update Site](#) updated Sep 30, 2020 • [view change](#)