

Pinball Project - Winter Term 2019/20

This project is offered as bachelor project as well as master project

Welcome!

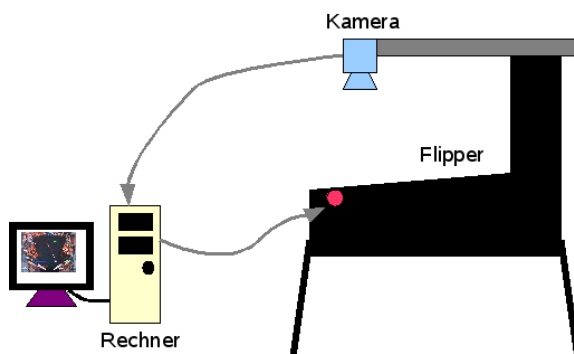
Welcome to the Confluence Wiki of the Pinball Project. What this Wiki is all about:

- It's the place where we post important information on the project, such as due dates and similar information.
- It's also the place where we post tutorials. You will spend the first part of the project working through the tutorials before starting your individual projects.
- And finally, it's the place where each group will document their project.

About the Pinball Project

This project uses model-based-design and the synchronous approach to create an embedded real-time autopilot for a pinball machine. Development of this project is done in a model-based-design, using SCCcharts, which merges control flow ([Statecharts](#)) and [data flow](#).

This project is done in a practical laboratory course at the [Christian-Albrechts University of Kiel](#) in the [Department of Computer Science](#) within the [Real-Time and Embedded Systems Group](#).



Contact us:

The project is supervised by the following university staff. Please contact us if you have questions regarding the project.

- Prof. Dr. Reinhard von Hanxleden (rvh@informatik.uni-kiel.de)
- M.Sc. Alexander Schulz-Rosengarten (als@informatik.uni-kiel.de)
- Dipl.-Inf. Steven Smyth (ssm@informatik.uni-kiel.de)

Important Dates

Date/Time	Place	Occasion
23.10.19 - 12:20 Uhr	R1114/1115, CAP4	Kick-Off Meeting