

Legacy C Code to Dataflow

Visualizing different aspects of legacy code for code comprehension or even automatically generated documentation of parts of the code is part of the research interest in the [Visible Code](#) project. One part of it is visualizing legacy imperative code by abstracting the behavior into a visual representation of the flow of data through methods in the code and the use/origin of specific data artifacts.

This page is for documenting some technical aspects and examples on how the "C to Dataflow" processor turns C code into SCCharts dataflow.

Schema of generated SCCharts

```
scchart schema {
    input: only input variables visible from the outside in references of this state, e.g. method
parameters, read/written variables in other states (if, while, etc.). All these variables are suffixed with
"_in".
    output: only output variables visible from the outside in references of this state, e.g. the method
return value, written variables/arrays in other states (if, while, etc.). All these variables are suffixed
with "_out".
    No other variables are declared here.

    dataflow {
        - declarations of local variables
        - SSA variables of local and input variables
        - reference declarations of contained states

        equations:
        - connecting all in-/outputs of references
        - other connections that may be specific to some construct (e.g. if/while conditions,
combination of possible return values, etc.)
        - assignment of all last SSA forms of variables to their _out variables of the surrounding
state
    }
}

scchart possibleReferencedState {
    - same as above. To be serializable as a textual SCChart again, all referenced SCCharts are added to
the root SCCharts object.
}
```

Example code and their generated SCCharts

Following are some example C methods and their translations in SCCharts Dataflow.

```
int zero() {
    return 0;
}

int main(int x) {
    int a = zero();
    return a;
}
```

```

scchart zero {
    output int _res_out
    label "_res"

    dataflow DF-zero "zero"
    {
        @Hide
        int _res_0

        _res_0 = 0

        _res_out =
        _res_0
    }
}

scchart main {
    input int x_in label "x"
    output int _res_out
    label "_res"

    dataflow DF-main "main"
    {
        @hide
        ref zero zero
        @Hide
        int a_0 label
        "a"

        @Hide
        int _res_0

        a_0 = zero.

        _res_out

        _res_0 = a_0

        _res_out =
        _res_0
    }
}

```

```

int main(int x) {
    int a;
    if (x > 42) {
        a = 1337 * x;
    } else {
        a = 420 / x;
    }
    return a;
}

```

```

scchart if_0 {
    input int a_in label "a"
    input int x_in label "x"
    output int a_out label
    "a"

    dataflow "if_0" {
        bool
        _conditional

        ref if_0then

        if_0then

        ref if_0else

        if_0else

        @Hide
        int then_0a
        label "then_0a"

        @Hide
        int else_0a
        label "else_0a"

        _conditional =
        x_in > 42

        if_0then.a_in =
        a_in

        if_0then.x_in =

```

```

x_in

                                if_0else.a_in =
a_in

                                if_0else.x_in =
x_in

                                then_0a =
if_0then.a_out

                                else_0a =
if_0else.a_out

                                a_out =
_conditional ? then_0a : else_0a
                                }
}
scchart if_0then {
    input int a_in label "a"
    input int x_in label "x"
    output int a_out label
"a"

    dataflow DF-if_0then
"then" {
        @Hide
        int a_0

        a_0 = 1337 *
x_in

        a_out = a_0
    }
}
scchart if_0else {
    input int a_in label "a"
    input int x_in label "x"
    output int a_out label
"a"

    dataflow DF-if_0else
"else" {
        @Hide
        int a_0

        a_0 = 420 / x_in

        a_out = a_0
    }
}
scchart main {
    input int x_in label "x"
    output int _res_out
label "_res"

    dataflow DF-main "main"
{
        @Hide
        int a_0 label
"a", a_1, a_2

        ref if_0 if_0
        @Hide
        int _res_0

        if_0.a_in = a_0

        if_0.x_in = x_in

        a_1 = if_0.a_out

```

```
        a_2 = if_0.a_out
        _res_0 = a_2
        _res_out =
_res_0    }
}
```