

The KIEL
Environment

Prochnow,
von Hanxleden

Introduction

Layouting
Statecharts

Creating
Statecharts

Visualizing
Statecharts

Checking
Statechart Style

Summary and
Outlook

Enhancements of Statechart Modeling— The KIEL Environment

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Motivation:

- Statecharts possess high complexity (combinations of components, dependencies, system dynamics, concurrency)
- tools for modeling Statecharts provide restricted facilities to enter and understand complex system behavior

Purpose:

- formulation of improvements for easy modeling, analyzing and understanding complex Statecharts
- establishment of these improvements in a highly configurable tool for modeling and simulation
- validation of operativeness of the tool

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Kiel Integrated Environment for Layout

- uses several layout heuristics to choose from
 - a simple horizontal/vertical layout scheme
 - more advanced schemes, provided by GraphViz
- provides generic wrapper to create hierarchical layout from flat layout schemes
- implemented in Java
- highly configurable

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Approaches:

- 1 quick-and-dirty graphical model (WYSIWYG)
 - import from Esterel Studio, Matlab/Simulink/Stateflow
- 2 structure-based editing
 - selection and manipulation (KIEL-Macro editor)
 - Statechart production rules
- 3 textual languages
 - KIT (Statechart description language)
 - Esterel

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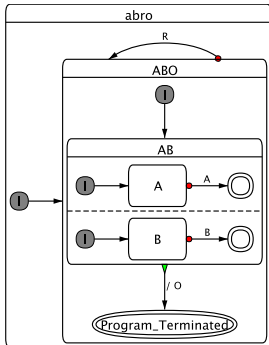
- Different Representations of an SUD Example

```
statechart abro[model="Esterel Studio";version="5.0*"]{
  input A;
  input B;
  input R;
  output O;
  {
    ->ABO;
    ABO{
      AB{
        ->A;
        A->AF[type=sa;label="A*"];
        AF[type=final];
      }
      ->B;
      B->BF[type=sa;label="B*"];
      BF[type=final];
    };
    ->AB;
    AB->Program_Terminated[type=nt;label="/ O*"];
    Program_Terminated[type=final];
  };
  ABO->ABO[type=sa;label="R*"];
};
```

(a) KIT—Textual Description Language

```
module ABRO:
  input A, B, R;
  output O;
  loop
    [ await A || await
      B ];
  emit O;
  each R
  end module
```

(b) Esterel



(c) Safe State Machine

Visualizing Statecharts

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Idea: Views should hide in-active sub-states

- present dynamically changing views dependent on
 - ① simulation state
 - ② user requests
- a dynamic extension to semantic focus-and-context representation (Köth)
- Views:
 - associated with deepest hierarchy levels of macro states
 - all simple states of this level share one view
 - each view shows complete system

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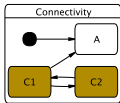
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Statechart Style Guide:

- operational instructions for humans and configuration for automated analysis
- set of 41 wellformedness-, syntactic, and semantic rules
- defines a subset of the language Statechart

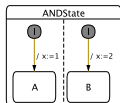
Statechart Style Checking:

- based on defined Style Guide
- allows to express new rules in OCL or in Java
- theorem prover for more advanced checks



Connectivity

Syntactic Rules



Race Conditions



Semantic Rules

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The KIEL Prototype (Summary)

- automatic layout of Statecharts
- several layout heuristics
- interfaces to Esterel Studio and Stateflow
- supports dynamic Statecharts
- easy textual modeling
- transformation of Esterel to SSM
- checking of syntactical/semantical properties
- has been used successfully in teaching “System Modeling and Synchronous Languages”
- empirical experiment evaluation shows efficiency and practicability
- URL: <http://rtsys.informatik.uni-kiel.de/~rt-kiel>

Outlook on KIEL

- examine further layout schemes
- refine secondary notations for Statecharts (et al.)
- extensive explorative analysis of the empirical study
- layout, textual description with graphical model synthesis, and simultaneous display for data-flow languages (SCADE/LUSTRE)

thanks!

questions or comments?